CISE 1 - Creativity and Innovation in Schools-Theoretical Framework

SECTION - A

- 1. Meaning of Creativity, Role of Creativity in Innovation and learning and Interrelationships, inter-cultural perspectives,
- 2. Creative Skills, myths of creativity;
- 3. Source of Creativity; Barriers to Creativity, identifying ways of eliminating barriers to creativity;
- 4. Turning creativity into insights, ideas, opportunities and action, recognizing the power of intuition,
- 5. Role of imagination; enhancing one's creativity; Role of Creativity in Problem solving,
- 6. World famous Creative Personalities like Do Vince etc.

SECTION - B

- 7. Understanding Creative Diversity, Creativity in Individuals and in groups,
- 8. Emerging trends in Innovations,
- 9. Creating a culture of Innovation in schools,
- 10. Managing Creativity and Innovation,
- 11. Creative thinking skills as critical 21st century skill;
- 12. Creativity Consciousness and Attitudes through 4Ps; using CPS Tools in the Classroom, Developing Tangible Materials/Resources to promote innovations.